

UNIT

1

Digital Citizenship

Student Packet • Grades 3-5



common  **sense**[®]
media

The Power of Words

Directions

Create a cartoon about a cyberbullying situation. Each frame should show a different part of the situation:

FRAME 1: Make a cartoon about something that a cyberbully might do or write online. Remember to use language appropriate for school.

FRAME 2: Show what you might do if you saw what the cyberbully has done or written.

FRAME 3: What might be a positive outcome, or result, of the situation?

What might a cyberbully say or do?

What would you do in response?

What would a positive outcome be?

Use Common Sense!

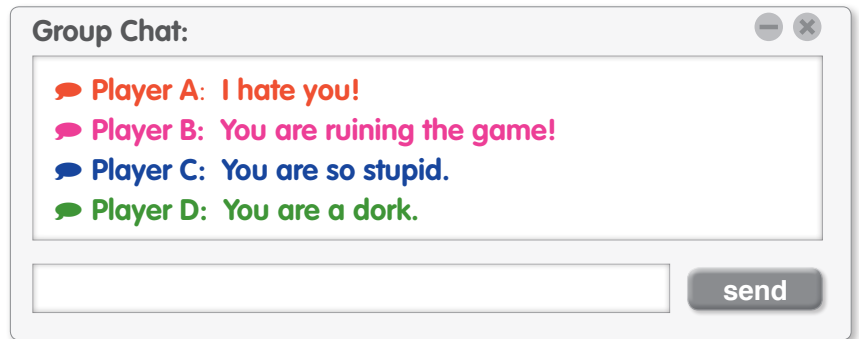
- If someone is mean to you online, take a breather and ignore them. Save a copy of your conversation between you and the bully.
- If you, or someone you know, is cyberbullied, talk to a trusted adult – like a parent, family member, or teacher. Together, you can think of a plan for how to respond.

The Power of Words

Directions

Read the story below and then answer the questions that follow.

Rani and Aruna love a website that has games and chatting for kids. Their parents let them play on the site. Lately, though, Rani and Aruna have been receiving mean messages on the site, including:



1. How do you think Rani and Aruna feel when they read those messages?

Rani and Aruna feel _____

2. How would you feel if you received messages like these?

I would feel _____

3. Why do you think people send these kinds of message to people they don't know?

People send these kinds of messages because _____

A Matter of Ethics

There's an old saying: "Sticks and stones may break my bones, but words will never hurt me."

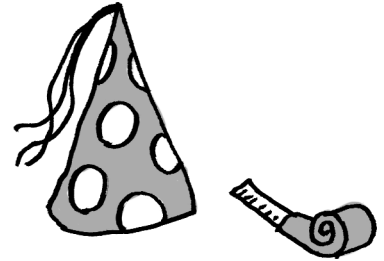
I think that this saying is TRUE/NOT TRUE (circle one) because _____

Lesson Assessments

The Power of Words

1. Alicia receives a text message from her friend Ronald. The message says, "I am having a party. You are not invited." Circle the word that shows how Alicia might feel after she receives the message.

- a) hurt
- b) excited
- c) popular



2. Theo is having fun playing Dragons and Knights online. Then he sees a message from another player. It says, "You're ruining the game, stupid!" What should Theo do about the message? What shouldn't he do? Use the chart below to fill in the letters that go with each answer.

- a) Ignore the player who sent the mean message
- b) Write a message back that says, "You're so stupid, you're the one ruining the game"
- c) Pretend that he doesn't feel hurt by the message
- d) Save the message in case the other player sends Theo another mean message
- e) Tell an adult about the message
- f) Never play Dragons and Knights online again

THINGS THEO SHOULD DO	THINGS THEO SHOULD <u>NOT</u> DO

The Power of Words

3. Sometimes it's hard to know what a message online means when you read it. You may not know if a message is okay or hurtful because you can't hear how the person says it. Circle the category that shows how you think the message was meant. Do you think the message was meant to be okay, hurtful, or something in between?

Message: Good job, nerd!



Okay



In Between



Hurtful

Common Sense Media is committed to helping kids and families thrive in a world of media and technology.

