Lesson Topic: Unit 1 Introduction to Engineering, Design, and Scientific Inquiry

Grade level: 6th

Length of lessons: 15 (50 minute periods)

This introductory unit will support the use of lab experiments throughout the academic year.

Content Standards

- MSETS1-1. Define the criteria and constraints of a design problem with sufficient precision to ensure a successful solution, taking into account relevant scientific principles and potential impacts on people and the natural environment that may limit possible solutions.
- MSETS1-2. Evaluate competing design solutions using a systematic process to determine how well they meet the criteria and constraints of the problem.
- MSETS1-3. Analyze data from tests to determine similarities and differences among several design solutions to identify the best characteristics of each that can be combined into a new solution to better meet the criteria for success.
- MSETS1-4. Develop a model to generate data for iterative testing and modification of a proposed object, tool, or process such that an optimal design can be achieved.

Big Ideas: Scientific method is used to answer questions. How can the scientific method be used to make informed decisions and solve problems? Assessment Evidence Performance Task(s): Partner Investigations with lab write up scored with rubric See District Shared: Middle School: 6th grade: Lab Write Up Essential Question(s): How can the scientific method be used to make informed decisions and solve problems? Other Evidence:

Learning Plan

Learning Activities:

- Teach vocabulary concepts: scientific method, investigations, inquiry, experiments, independent variable,, dependent variable, control group, controlled variables,, scientific theory, scientific law, infer, observe, hypothesis, conclusion, process skills
- Set up Science Journals
- Teach the scientific method with direct instruction including guided note taking (see District Shared: Middle School:6th Grade: Scientific method and flowchart + Independent Investigation Guidelines)
- Observe the scientific method being done by actual scientists. Use a "Mythbusters" video with blackline master directing students to analyze what scientific method steps may be missing from the video presentation- look for one that has a Mythbusters Student Peer Review sheet.
- Use Sponge Bob worksheets from <u>www.sciencespot.net</u> to distinguish between independent and dependent variables.
- Perform Guided inquiry: do an experiment together using this as an opportunity to teach the process skills of scientific method and vocabulary.
- Use partner groups to do an independent scientific investigation.

Resources:

- www.sciencespot.net
- Discovery Ed "How Scientists Work Series-What is the Scientific Method?"
- Discovery Ed "Mythbusters"
- Discovery Ed "Wright Brothers"
- District Shared: Middle School Science: 6th Grade: Engineering Design and Scientific Inquiry
 - Comparison Chart (for professional development)
 - Scientific Method and Flowchart
 - Independent Investigation Guidelines
 - Lab Write Up
 - Various resources to understand Engineering Design with NGSS standards

Students who demonstrate understanding can:

- MS-ETS1-1. Define the criteria and constraints of a design problem with sufficient precision to ensure a successful solution, taking into account relevant scientific principles and potential impacts on people and the natural environment that may limit possible solutions.
- MS-ETS1-2. Evaluate competing design solutions using a systematic process to determine how well they meet the criteria and constraints of the problem.
- MS-ETS1-3. Analyze data from tests to determine similarities and differences among several design solutions to identify the best characteristics of each that can be combined into a new solution to better meet the criteria for success.
- MS-ETS1-4. Develop a model to generate data for iterative testing and modification of a proposed object, tool, or process such that an optimal design can be achieved.

The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education

Science and Engineering Practices

Asking Questions and Defining Problems

Asking questions and defining problems in grades 6–8 builds on grades K–5 experiences and progresses to specifying relationships between variables, and clarifying arguments and models.

 Define a design problem that can be solved through the development of an object, tool, process or system and includes multiple criteria and constraints, including scientific knowledge that may limit possible solutions. (MS-ETS1-1)

Developing and Using Models

Modeling in 6–8 builds on K–5 experiences and progresses to developing, using, and revising models to describe, test, and predict more abstract phenomena and design systems.

 Develop a model to generate data to test ideas about designed systems, including those representing inputs and outputs. (MS-ETS1-4)

Analyzing and Interpreting Data

Analyzing data in 6–8 builds on K–5 experiences and progresses to extending quantitative analysis to investigations, distinguishing between correlation and causation, and basic statistical techniques of data and error analysis.

 Analyze and interpret data to determine similarities and differences in findings. (MS-ETS1-3)

Engaging in Argument from Evidence

Engaging in argument from evidence in 6–8 builds on K–5 experiences and progresses to constructing a convincing argument that supports or refutes claims for either explanations or solutions about the natural and designed world.

 Evaluate competing design solutions based on jointly developed and agreed-upon design criteria. (MS-ETS1-2)

Disciplinary Core Ideas

ETS1.A: Defining and Delimiting Engineering Problems

 The more precisely a design task's criteria and constraints can be defined, the more likely it is that the designed solution will be successful. Specification of constraints includes consideration of scientific principles and other relevant knowledge that are likely to limit possible solutions. (MS-ETS1-1)

ETS1.B: Developing Possible Solutions

- A solution needs to be tested, and then modified on the basis of the test results, in order to improve it. (MS-ETS1-4)
- There are systematic processes for evaluating solutions with respect to how well they meet the criteria and constraints of a problem. (MS-ETS1-2), (MS-ETS1-3)
- Sometimes parts of different solutions can be combined to create a solution that is better than any of its predecessors. (MS-ETS1-3)
- Models of all kinds are important for testing solutions. (MS-ETS1-4)

ETS1.C: Optimizing the Design Solution

- Although one design may not perform the best across all tests, identifying the characteristics of the design that performed the best in each test can provide useful information for the redesign process—that is, some of those characteristics may be incorporated into the new design. (MS-ETS1-3)
- The iterative process of testing the most promising solutions and modifying what is proposed on the basis of the test results leads to greater refinement and ultimately to an optimal solution. (MS-ETS1-4)

Crosscutting Concepts

Influence of Science, Engineering, and Technology on Society and the Natural World

- All human activity draws on natural resources and has both short and long-term consequences, positive as well as negative, for the health of people and the natural environment. (MS-ETS1-1)
- The uses of technologies and limitations on their use are driven by individual or societal needs, desires, and values; by the findings of scientific research; and by differences in such factors as climate, natural resources, and economic conditions. (MS-ETS1-1)