





Language learning

41% of high schoolers use **TABLETS** in foreign language schoolwork." 60% of college-aged foreign language students use **SMARTPHONES** to help them in their studies.³

51% of foreign language

"sometimes or often." 4

BASED SOFTWARE

At least 3 lvy League

universities now use

teachers use **CURRICULUM**-

VIDEOCONFERENCING to teach less common languages.

VOCABULARY: Kids learn more words when they hear them

CREATIVITY:

Technology helps

students become

content producers. 7

OWNERSHIP:

Software and apps can

charge of their learning

receive verbal feedback.

help students feel in

as they work at their

UGGING IN **GRAMMAR:** Seeing correct usage in context can help concepts click. 6 from many different sources. 5 **ACCESS:** Technology makes it easier to connect with native speakers and authentic learning experiences. 7

PRONUNCIATION: Some programs, such as Middlebury Interactive, enable students to record words and phrases so they can listen to their pronunciations and

own pace. 7

introduce more languages

interactive ways to learn."

The Middlebury

kids, give them a choice, and

learning environment."

-Julia Esparza,

provide them with the skills for

the future—something we're not

always able to offer in a traditional

been a wonderful way to challenge

Interactive program has

with new, engaging, fun and

-Allyson Hudnall, Provo School District

MOTIVATION:

by technology and

Kids get excited

want to use it! 7

CULTURAL

Technology can

to different

aspects of

culture. 6

expose students

KNOWLEDGE:

WHAT EDUCATORS HAVE TO SAY We've grown from 40 to 400 kids in the program—the [Middlebury **Interactive] courses**

It has

every day."

-LuAnne Kelsey,

West Aurora **School District**

been really nice to

challenge students with

Middlebury Interactive's

language curricula, which is

at a quicker pace. It is one of

they learn something new

the ways we are able to ensure

advanced high school



ABOUT LANGUAGE

LEARNING TECHNOLOGY

MYTH

Students can't

learn the rhythms

of a language

or the teel of a culture from a

computer.

MYTH

Language

learning software

is all about

skill-and-drill

vocabulary

exercises.

learning.

MYTH

The goal of

interactive

language

software is to

replace teachers

with technology.

REALITY

Much of the

growth in digital

language learning

is coming in a

blended learning

environment,

where online

curriculum

supplements

classroom

REALITY REALITY While it's true A good software that face-to-face program shouldn't just be conversation a (very expensive) is hard to beat, technology can replacement for often be the flashcards! Look fastest way to for technology bring a Beijing that incorporates dragon festival or authentic texts, **Barcelona dance** conversations and learning performance to life. experiences.

students pick up language faster when used in an authentic way, such as emailing.

IF YOU WANT TO...

TRY... finding

skills

develop conversation

penpals on sites such

as ePals or InterPals.

Studies show that

IF YOU WANT TO...

TRY... recruiting

students or tutors

your students via

videoconference in

exchange for some

IF YOU WANT TO...

solving in the new

students to design

foster problem

TRY... asking

language

English practice, too!

international

to work with

Thai

expose students to a

an app that would be helpful in visiting a new country. **IF YOU WANT TO...** strengthen pronunciation TRY... record short how-to videos and post them to a class blog for a group critique.

EET YOUR

NGUAG

LEARNING GOALS

language like Farsi or

6

7

IF YOU WANT TO...

challenge advanced

learners and support

struggling ones

TRY... a program

like Middlebury

Interactive that

to work at their

enables students

individual pace and

provides progress

and monitoring at

IF YOU WANT TO...

practice authentic

students to respond

TRY... inviting

to tweets that

studying.

culture

are written in the

language you are

IF YOU WANT TO...

understand another

all levels.

writing

IF YOU WANT TO...

build writing

TRY... having

Wordle word

students create

clouds (wordle.

net) that show the

vocabulary used in

an assignment, then

challenging them to

clouds in the second

expand their word

draft.

vocabulary

TRY... incorporating authentic materials like videos and local fables and stories

² Pearson Mobile Device Survey, 2013 ³ University of Colorado, Boulder, 2012 ¹University of Southern Maine, 2011





into lessons.

it is everything. -Sean Gerety

SOURCES

you create with



middleburyinteractive.com

weareteachers.com

WE are TEACHERS