

# KPBSD Cinematography Curriculum – 2017

(formerly Comm. Comm.)

<b>Industry Standards</b>		
<b>CCTC Standards for Arts, A/V Technology &amp; Communications</b>	<b>Transfer Goals</b>	
<ol style="list-style-type: none"> <li>1. Analyze the interdependence of the technical and artistic elements of various careers within the Arts, A/V Technology &amp; Communications Career Cluster.</li> <li>2. Analyze the importance of health, safety and environmental management systems, policies and procedures common in arts, audio/video technology and communications activities and facilities.</li> <li>3. Analyze the lifestyle implications and physical demands required in the arts, audio/visual technology and communications workplace.</li> <li>4. Analyze the legal and ethical responsibilities required in the arts, audio/visual technology and communications workplace.</li> <li>5. Describe the career opportunities and means to achieve those opportunities in each of the Arts, A/V Technology &amp; Communications Career Pathways.</li> <li>6. Evaluate technological advancements and tools that are essential to occupations within the Arts, A/V Technology &amp; Communications Career Cluster.</li> </ol>	<p>Students will be able to independently use their learning to...</p> <ul style="list-style-type: none"> <li>• Demonstrate a basic working knowledge of various camera models, editing, and production techniques to produce meaningful quality work in a safe and ethical manner.</li> <li>• Adapt to industry changes in the use of video technology.</li> </ul>	
	<b>Meaning</b>	
	<p style="text-align: center;"><b>ENDURING UNDERSTANDINGS</b></p> <p>Students will understand...</p> <ul style="list-style-type: none"> <li>• The client makes an agreement that you will produce content that is entertaining.</li> <li>• Good habits and great skills lead to strong career paths.</li> <li>• Those with the most knowledge and experience are the most competitive in the job market.</li> <li>• Physical and theoretical camera basics lead to better video.</li> <li>• Certain cameras work better for specific jobs.</li> <li>• Attention to format leads to more efficient work flow.</li> <li>• That light is captured in different ways.</li> <li>• Knowledge of multiple platforms is beneficial to all editors.</li> <li>• Editing platforms share key principles.</li> <li>• Practice on multiple platforms leads to adaptability and knowledge.</li> <li>• Collecting good audio is an essential step in the creation of digital media.</li> <li>• Professionals treat equipment with care and respect.</li> </ul>	<p style="text-align: center;"><b>ESSENTIAL QUESTIONS</b></p> <p>Students will keep considering...</p> <ul style="list-style-type: none"> <li>• What makes content consumable?</li> <li>• What habits do potential employers look for in prospective employees?</li> <li>• Why is knowledge of changes in the industry important to understand the job?</li> <li>• When using cameras, what information is valuable?</li> <li>• How does format effect storage?</li> <li>• How do we treat specific equipment and connections to lead to longevity of gear?</li> <li>• What are the best means to capturing light/exposure?</li> <li>• What are the differences between the most used editing platforms within the industry?</li> <li>• What are the basics of the most used editing platforms within the industry?</li> <li>• How do platforms compete and update in market competitiveness?</li> <li>• How does acoustic sound work?</li> <li>• How do we collect sound in the field?</li> <li>• How should specific equipment be stored?</li> <li>• What steps do we take when equipment is damaged or found damaged?</li> <li>• What materials make a setting believable?</li> </ul>

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<p><b>ALASKA STANDARDS ALIGNMENT:</b> <a href="#">Cinematography</a></p>	<ul style="list-style-type: none"> <li>• The physical space in the lens is the set; composition is the relationship between your subject and your set.</li> <li>• Shot composition is a filter for understanding.</li> <li>• Lighting is non-negotiable for every shot.</li> <li>• That if you can wire a system, you understand the mechanics of your art.</li> <li>• Thoughtful preparation leads to smooth operation.</li> <li>• Live broadcasting involves orchestrating multiple cameras, audio, graphics, and playback feeds to produce one broadcast stream.</li> <li>• Well-designed graphics are a necessary tool in broadcast newscast.</li> <li>• A well designed graphic informs both implicitly and explicitly.</li> </ul>	<ul style="list-style-type: none"> <li>• How does a strong set look different through a lens than it does to our own eyes?</li> <li>• What cable systems are used for video and audio?</li> <li>• What common adapters are needed on multi-platform systems and how can we find them?</li> <li>• How should we organize our workspace?</li> <li>• What local, state, and federal regulations are in place for work space safety in studios?</li> <li>• In what ways can media be organized to create the most effective broadcast?</li> <li>• How is digital media broadcast and exported for viewing?</li> <li>• What are the basics of good design for broadcast news graphics?</li> <li>• How do graphics convey emotion?</li> </ul>
	<b>Acquisition</b>	
	<p>Students will know...</p> <ul style="list-style-type: none"> <li>• Positive attributes of a successful professional.</li> <li>• General knowledge of technology and workflow relationships.</li> <li>• Differences in camera styles and purposes.</li> <li>• Basic equipment care.</li> <li>• The difference between SDI and HDMI.</li> <li>• The best means for capturing light.</li> <li>• ISO and what it does.</li> <li>• The importance of white balance.</li> <li>• Shared components of editing platforms.</li> <li>• Define and compare the concepts of gain and volume.</li> <li>• Various microphones have specific uses, strengths, and weaknesses.</li> </ul>	<p>Students will be skilled at...</p> <ul style="list-style-type: none"> <li>• Articulating an original and entertaining idea for content.</li> <li>• Identifying and explaining the differences in size and quality of different photo and video formats.</li> <li>• Choosing appropriate formats for the project.</li> <li>• Differentiating between abundance and dearth of light.</li> <li>• Setting the appropriate shutter speed, ISO, and aperture.</li> <li>• Utilizing upload, basic audio, and video cut features, and export processes on multiple editing platforms.</li> <li>• Identifying sound techniques in film and video.</li> <li>• Planning a recording for purposeful audio production.</li> </ul>

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	<ul style="list-style-type: none"> <li>• Basic handling, care, and storage of equipment.</li> <li>• Rule of thirds and how it affects audience understanding.</li> <li>• Angles and position affect audience experience and emotion.</li> <li>• The purpose of different video and audio cables.</li> <li>• Multi-platform systems require common adapters.</li> <li>• Cord storage is essential to studio safety.</li> <li>• Local, state, and federal regulations in place for work space safety in studios.</li> <li>• Basic live broadcasting processes.</li> <li>• Proper tools change the experience of reality for the audience.</li> <li>• Proper tools to use for graphic design.</li> <li>• Multi-post edit platforms changes audience experience and the outcome of the broadcast.</li> <li>• Basic elements of design in graphics used in broadcast settings.</li> </ul>	<ul style="list-style-type: none"> <li>• Responsibly storing, handling, and maintaining equipment.</li> <li>• Using the rule of thirds when taking a shot.</li> <li>• Utilizing special awareness to design sets with surrounding materials.</li> <li>• Designing shots with the intent of creating emotional reactions in an audience.</li> <li>• Using proper cables and connections for video and audio.</li> <li>• Organizing equipment lists for smooth project workflow.</li> <li>• Researching and analyzing local, state, and federal employee and workplace safety guidelines and regulations.</li> <li>• Operating a standard video switch board.</li> <li>• Creating a script for the program that takes into account the dialog, audio, video shots, and graphics of the program.</li> <li>• Streaming or exporting live media to the web using a video service.</li> <li>• Creating well designed graphics for broadcasting.</li> </ul>
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## Evidence

Evaluative Criteria	Assessment Evidence
SkillsUSA	Television Video Productions, Code D5.
Teacher made rubrics and industry check lists	Lab, Verbal presentations, scripts, storyboards, and video projects as assigned.

## Resources

Professional Photographers of America for Certified Professional Photographer (PPA): <http://www.ppa.com/files/pdfs/cpp%5Ftestspecs%5F1213.pdf>  
 Common Technical Core Standards (CCTC): <http://www.careertech.org/CCTC>  
 Employability/ Career Readiness Standards (AECRS):  
<https://education.alaska.gov/tls/CTE/docs/curriculum/alaskaemployabilitystandards.pdf>  
 All Aspects of Industry (AAOI): <https://education.alaska.gov/tls/CTE/docs/curriculum/allaspectsindustry.Pdf>  
[ASD CTE curriculum website](#)