

# KPBSD ELEMENTARY VISUAL ARTS CURRICULUM

## 6<sup>th</sup> Grade at a Glance

### **Stretch, Explore, and Envision Objectives**

**Students will strive to be able to:**

- Combine concepts collaboratively to generate innovative ideas for creating art.
- Formulate an artistic investigation of personally relevant content for creating art.
- Demonstrate openness and trying new ideas, materials, and methods, and approaches in making works of art and design.
- Explain environmental implications of conservation, care, and clean-up of art materials, tools, and equipment.
- Design or redesign objects, places, or systems that meet the identified needs of diverse users.

### **Engage and Persist to Develop Craft Objectives**

**Students will strive to be able to:**

- Reflect on whether personal artwork conveys the intended meaning and revise accordingly.
- Analyze similarities and differences associated with preserving and presenting two-dimensional, three-dimensional, and digital artwork.
- Individually or collaboratively, develop a visual plan for displaying works of art, analyzing exhibit space, the needs of viewer, and the lay out of the exhibit.
- Assess, explain, and provide evidence of how museums or other venues reflect history and values of a community.

### **Observe and Reflect Objectives**

**Students will strive to be able to:**

- Identify and interpret works of art or design that reveal how people live around the world and what they value.
- Analyze ways that visual components and cultural associations suggested by images influence ideas, emotions, and actions.
- Interpret art by distinguishing between relevant and non-relevant contextual information and analyzing subject matter, characteristics of form and structure, and use of media to identify ideas and mood conveyed.
- Develop and apply relevant criteria to evaluate a work of art.

### **Understand Art World & Express Ideas Objectives**

**Students will strive to be able to:**

- Generate a collection of ideas reflecting current interests and concerns that could be investigated in art-making.
- Analyze how art reflects changing times, traditions, resources and cultural uses.

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Content Topic/Correlated Art Lesson	Standards Correlation	Art Elements
<p><b>Social Studies:</b>  <a href="#">Observe, Question, Write</a></p> <p><a href="#">Creative Character Sculptures</a></p> <p><a href="#">Hundertwasser: Architect</a></p>	<p><b>AK Cultural Standards:</b>  <b>GY.B.1</b> Know that places have distinctive geographic characteristics.  <b>GY.B.4</b> Discuss how and why groups and individual identify with places.  <b>GY.B.7</b> Understand that the region is a distinct area defined by one or more cultural or physical features.  <b>GY.D.4</b> Analyze how changes in technology, transportation, and communication impact social, cultural, economic, and political activity.</p>	<p><b>Pattern</b>  <b>Line</b>  <b>Color</b>  <b>Value</b>  <b>Space/Perspective</b>  <b>Texture</b>  <b>Shape/Form</b></p>
<p><b>Science</b>  <a href="#">Observe, Question, Write</a></p> <p><a href="#">Deep Space</a></p>	<p><b>MS.ESS1.1</b> Develop and use a model of the earth-sun-moon system to describe the cyclic patterns of lunar phases, eclipses of the sun and moon, and seasons.</p>	<p><b>Line,</b>  <b>Shape/Form</b>  <b>Form</b>  <b>Texture</b>  <b>Color</b>  <b>Space/Perspective</b>  <b>Value</b></p>
<p><b>Mathematics</b>  <a href="#">Box Designs</a></p> <p><a href="#">Grids ad Values in Art and Math</a></p> <p><a href="#">Doodle and Form</a></p>	<p><b>6.G</b> Solve real-world and mathematical problems involving area, surface area, and volume.</p>	<p><b>Line</b>  <b>Shape/Form</b>  <b>Color</b>  <b>Texture</b>  <b>Space</b>  <b>Perspective</b></p>
<p><b>Technical Skills</b></p> <ul style="list-style-type: none"> <li>• Holding and working with scissors</li> <li>• Holding and working with paint brushes of various types</li> <li>• Working with a variety of paint mediums</li> <li>• Choosing the correct type of brush for various painting mediums</li> <li>• Working with a color wheel and identifying the basic color families of primary, secondary, warm, cool, analogous, and complementary</li> <li>• Working with both wet glue and glue sticks appropriately</li> <li>• Working with various drawing mediums</li> <li>• Working with various drawing and measuring tools including straight edged rulers, protractors, compasses, and variously shaped templates</li> <li>• Working with a variety of print making tools including brayers and stamping tools</li> <li>• Caring for tools and materials properly</li> <li>• Safely working with cutting, bending, fastening, and shaping tools</li> <li>• Folding, cutting, tearing, and manipulating a variety of paper materials</li> </ul>		

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## Recommended Art Experiences for Anchor Standards 1-6

### Drawing

- Use a wide variety of tools to produce contour, gesture, sketch, and continuous line drawings
- Create multi-step value scales and then extend that knowledge into drawings
- Draw pictures that show one and two point perspective
- Draw from stories, imagination, nature, memory, and observation
- Use a variety of drawing tools to explore face and body proportions

### Painting

- Use a variety of painting mediums to create still life, landscapes, and portraits
- Explore using a variety of painting tools to create different effects including stippling, splattering, washing, and patterning
- Create paintings that use complementary or monochromatic color schemes
- Paint abstract and nonobjective works that use geometric and organic shapes

### Printmaking

- Make an edition of at least four prints, using at least two print blocks, make sure they are signed and numbered properly
- Make a relief print using various materials including string, card stock, glue lines, and other types of textured paper
- Make a monoprint using paint, markers, or ink

### Sculpture

- Explore creating additive and subtractive sculptures
- Use wire and other materials to create a mobile
- Work with paper and other materials to produce 3D rooms and other spaces that humans use

### Mixed media

- Create 2D or 3D works of art by combining three or more different materials
- Explore radial and bilateral design concepts using collage techniques
- Use images from magazines to create photo montages
- Use computer programs to create digital drawings and manipulated photos
- Use materials found in nature to create works of temporary art