

## Unit #14 Sounds

Sound waves & Beats, standing waves, Doppler Effect, Perception of Sound

**Big Idea:** Sound carries energy in the form of traveling waves of compression and expansion.

### Essential Questions:

- How is a sound wave produced?
- What determines the pitch of a sound?
- What causes beats?
- How is the frequency of a sound you hear related to the motion of the source?
- How does sound relate to the properties of waves?
- How does the frequency of a sound change as the direction or speed of the source changes?
- What is resonance and how does it occur in a sound wave?
- How are intensity, decibel level and perceived loudness related?
- What is the speed of sound at various temperatures and mediums?
- Why does loudness of a sound decrease as you move away from it?

### Vocabulary:

Doppler Effect	decibel	intensity
frequency	pitch	medium

Students who demonstrate understanding can:

- HS-PS3-1** **Create a computational model to calculate the change in the energy of one component in a system when the change in energy of the other component(s) and energy flows in and out of the system are known.**[Clarification Statement: Emphasis is on explaining the meaning of mathematical expressions used in the model.] [Assessment Boundary: Assessment is limited to basic algebraic expressions or computations; to systems of two or three components; and to thermal energy, kinetic energy, and/or the energies in gravitational, magnetic, or electric fields.]
- HS-PS3-2.** **Develop and use models to illustrate that energy at the macroscopic scale can be accounted for as a combination of energy associated with the motions of particles (objects) and energy associated with the relative positions of particles (objects).**[Clarification Statement: Examples of phenomena at the macroscopic scale could include the conversion of kinetic energy to thermal energy, the energy stored due to position of an object above the earth, and the energy stored between two electrically-charged plates. Examples of models could include diagrams, drawings, descriptions, and computer simulations.]
- HS-PS3-3.** **Design, build, and refine a device that works within given constraints to convert one form of energy into another form of energy.**\*[Clarification Statement: Emphasis is on both qualitative and quantitative evaluations of devices. Examples of devices could include Rube

and efficiency.] [Assessment Boundary: Assessment for quantitative evaluations is limited to total output for a given input. Assessment is limited to devices constructed with materials provided to students.]

Students who demonstrate understanding can:

**HS-PS4-1. Use mathematical representations to support a claim regarding relationships among the frequency, wavelength, and speed of waves traveling in various media.**[Clarification Statement: Examples of data could include electromagnetic radiation traveling in a vacuum and glass, sound waves traveling through air and water, and seismic waves traveling through the Earth.] [Assessment Boundary: Assessment is limited to algebraic relationships and describing those relationships qualitatively.]

**HS-PS4-4. Evaluate the validity and reliability of claims in published materials of the effects that different frequencies of electromagnetic radiation have when absorbed by matter.**[Clarification Statement: Emphasis is on the idea that photons associated with different frequencies of light have different energies, and the damage to living tissue from electromagnetic radiation depends on the energy of the radiation. Examples of published materials could include trade books, magazines, web resources, videos, and other passages that may reflect bias.] [Assessment Boundary: Assessment is limited to qualitative descriptions.]

The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education*:

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
<p><b>Developing and Using Models</b> Modeling in 9–12 builds on K–8 and progresses to using, synthesizing, and developing models to predict and show relationships among variables between systems and their components in the natural and designed worlds.</p> <ul style="list-style-type: none"> <li>Develop and use a model based on evidence to illustrate the relationships between systems or between components of a system. (HS-PS3-2),</li> </ul> <p><b>Using Mathematics and Computational Thinking</b> Mathematical and computational thinking at the 9-12 level builds on K-8 and progresses to using algebraic thinking and analysis, a range of linear and nonlinear functions including trigonometric functions, exponentials and logarithms, and computational tools for statistical analysis to analyze, represent, and model data. Simple computational simulations are created and used based on mathematical models of basic assumptions.</p> <ul style="list-style-type: none"> <li>Use mathematical representations of phenomena or design solutions to describe and/or support claims and/or explanations. (HS-PS4-1) <ul style="list-style-type: none"> <li>Create a computational model or simulation of a phenomenon, designed device, process, or system. (HS-PS3-1)</li> </ul> </li> </ul> <p><b>Engaging in Argument from Evidence</b></p>	<p><b>PS4.A: Wave Properties</b></p> <ul style="list-style-type: none"> <li>The wavelength and frequency of a wave are related to one another by the speed of travel of the wave, which depends on the type of wave and the medium through which it is passing. (HS-PS4-1)</li> <li>[From the 3–5 grade band endpoints] Waves can add or cancel one another as they cross, depending on their relative phase (i.e., relative position of peaks and troughs of the waves), but they emerge unaffected by each other. (Boundary: The discussion at this grade level is qualitative only; it can be based on the fact that two different sounds can pass a location in different directions without getting mixed up.) (HS-PS4-3)</li> </ul> <p><b>PS4.B: Electromagnetic Radiation</b></p> <ul style="list-style-type: none"> <li>Electromagnetic radiation (e.g., radio, microwaves, light) can be modeled as a wave of changing electric and magnetic fields or as particles called photons. The wave model is useful for explaining many features of electromagnetic radiation, and the particle model explains other features. (HS-PS4-3)</li> <li>When light or longer wavelength electromagnetic radiation is absorbed in matter, it is generally converted into thermal energy (heat). Shorter wavelength electromagnetic radiation (ultraviolet, X-rays, gamma rays) can ionize atoms and cause damage to living cells. (HS-PS4-4)</li> </ul>	<p><b>Cause and Effect</b></p> <ul style="list-style-type: none"> <li>Empirical evidence is required to differentiate between cause and correlation and make claims about specific causes and effects. (HS-PS4-1)</li> </ul> <p><b>Systems and System Models</b></p> <ul style="list-style-type: none"> <li>Models (e.g., physical, mathematical, computer models) can be used to simulate systems and interactions—including energy, matter, and information flows—within and between systems at different scales. (HS-PS4-3)</li> </ul> <p><b>Systems and System Models</b></p> <ul style="list-style-type: none"> <li>Models can be used to predict the behavior of a system, but these predictions have limited precision and reliability due to the assumptions and approximations inherent in models. (HS-PS3-1)</li> </ul> <p><b>Energy and Matter</b></p> <ul style="list-style-type: none"> <li>Changes of energy and matter in a system can be described in terms of energy and matter flows into, out</li> </ul>

<p>Engaging in argument from evidence in 9–12 builds on K–8 experiences and progresses to using appropriate and sufficient evidence and scientific reasoning to defend and critique claims and explanations about natural and designed worlds. Arguments may also come from current scientific or historical episodes in science.</p> <ul style="list-style-type: none"> <li>Evaluate the claims, evidence, and reasoning behind currently accepted explanations or solutions to determine the merits of arguments. (HS-PS4-3)</li> </ul> <p><b>Obtaining, Evaluating, and Communicating Information</b> Obtaining, evaluating, and communicating information in 9–12 builds on K–8 and progresses to evaluating the validity and reliability of the claims, methods, and designs.</p> <ul style="list-style-type: none"> <li>Evaluate the validity and reliability of multiple claims that appear in scientific and technical texts or media reports, verifying the data when possible. (HS-PS4-4)</li> </ul> <p><b>Constructing Explanations and Designing Solutions</b></p> <p>Constructing explanations and designing solutions in 9–12 builds on K–8 experiences and progresses to explanations and designs that are supported by multiple and independent student-generated sources of evidence consistent with scientific ideas, principles, and theories.</p> <ul style="list-style-type: none"> <li>Design, evaluate, and/or refine a solution to a complex real-world problem, based on scientific knowledge, student-generated sources of evidence, prioritized criteria, and tradeoff considerations. (HS-PS3-3)</li> </ul> <p>-----</p> <p style="text-align: center;"><b>Connections to Nature of Science</b> <b>Science Models, Laws, Mechanisms, and Theories</b> <b>Explain Natural Phenomena</b></p> <ul style="list-style-type: none"> <li>A scientific theory is a substantiated explanation of some aspect of the natural world, based on a body of facts that have been repeatedly confirmed through observation and experiment and the science community validates each theory before it is accepted. If new evidence is discovered that the theory does not accommodate, the theory is generally modified in light of this new evidence. (HS-PS4-3)</li> </ul>	<p><b>PS3.A: Definitions of Energy</b></p> <ul style="list-style-type: none"> <li>Energy is a quantitative property of a system that depends on the motion and interactions of matter and radiation within that system. That there is a single quantity called energy is due to the fact that a system’s total energy is conserved, even as, within the system, energy is continually transferred from one object to another and between its various possible forms. (HS-PS3-1),(HS-PS3-2)</li> <li>At the macroscopic scale, energy manifests itself in multiple ways, such as in motion, sound, light, and thermal energy. (HS-PS3-2) (HS-PS3-3)</li> <li>These relationships are better understood at the microscopic scale, at which all of the different manifestations of energy can be modeled as a combination of energy associated with the motion of particles and energy associated with the configuration (relative position of the particles). In some cases the relative position energy can be thought of as stored in fields (which mediate interactions between particles). This last concept includes radiation, a phenomenon in which energy stored in fields moves across space. (HS-PS3-2)</li> </ul> <p><b>ETS1.A: Defining and Delimiting an Engineering Problem</b></p> <ul style="list-style-type: none"> <li>Criteria and constraints also include satisfying any requirements set by society, such as taking issues of risk mitigation into account, and they should be quantified to the extent possible and stated in such a way that one can tell if a given design meets them. (<i>secondary to HS-PS3-3</i>)</li> </ul>	<p>of, and within that system. (HS-PS3-3)</p> <ul style="list-style-type: none"> <li>Energy cannot be created or destroyed—only moves between one place and another place, between objects and/or fields, or between systems. (HS-PS3-2)</li> </ul> <p>-----</p> <p style="text-align: center;"><b>Connections to Nature of Science</b> <b>Scientific Knowledge Assumes an Order and Consistency in Natural Systems</b></p> <ul style="list-style-type: none"> <li>Science assumes the universe is a vast single system in which basic laws are consistent. (HS-PS3-1)</li> </ul> <p>-----</p> <p style="text-align: center;"><b>Connections to Engineering, Technology, and Applications of Science</b></p> <ul style="list-style-type: none"> <li>Modern civilization depends on major technological systems. Engineers continuously modify these technological systems by applying scientific knowledge and engineering design practices to increase benefits while decreasing costs and risks. (HS-PS3-3)</li> </ul>
<p><i>Connections to other DCIs in this grade-band:</i> <b>HS.PS1.C</b> (HS-PS4-4); <b>HS.PS3.A</b> (HS-PS4-4), <b>HS.PS3.D</b> (HS-PS4-3),(HS-PS4-4); <b>HS.LS1.C</b> (HS-PS4-4); <b>HS.ESS1.A</b> (HS-PS4-3); <b>HS.ESS2.A</b> (HS-PS4-1); <b>HS.ESS2.D</b> (HS-PS4-3)</p>		
<p><i>Articulation of DCIs across grade-bands:</i> <b>MS.PS3.D</b> (HS-PS4-4); <b>MS.PS4.A</b> (HS-PS4-1) (HS-PS4-5); <b>MS.PS4.B</b> (HS-PS4-1), (HS-PS4-3),(HS-PS4-4), <b>MS.PS4.C</b> (HS-PS4-2) <b>MS.LS1.C</b> (HS-PS4-4); <b>MS.ESS2.D</b> (HS-PS4-4)</p>		
<p><i>Common Core State Standards Connections:</i> <i>ELA/Literacy -</i></p> <p><b>RST.9-10.8</b> Assess the extent to which the reasoning and evidence in a text support the author’s claim or a recommendation for solving a scientific or technical problem. (HS-PS4-4)</p> <p><b>RST.11-12.1</b> Cite specific textual evidence to support analysis of science and technical texts, attending to important distinctions the author makes and to any gaps or inconsistencies in the account. (<i>HS-PS4-3</i>),(<i>HS-PS4-4</i>)</p> <p><b>RST.11-12.7</b> Integrate and evaluate multiple sources of information presented in diverse formats and media (e.g., quantitative data, video, multimedia) in order to address a question or solve a problem. (<i>HS-PS4-1</i>),(<i>HS-PS4-4</i>)</p> <p><b>RST.11-12.8</b> Evaluate the hypotheses, data, analysis, and conclusions in a science or technical text, verifying the data when possible and corroborating or challenging conclusions with</p>		

other sources of information. (HS-PS4-4)

**WHST.11-12.8** Gather relevant information from multiple authoritative print and digital sources, using advanced searches effectively; assess the strengths and limitations of each source in terms of the specific task, purpose, and audience; integrate information into the text selectively to maintain the flow of ideas, avoiding plagiarism and overreliance on any one source and following a standard format for citation. (HS-PS4-4)

*Mathematics -*

**MP.2** Reason abstractly and quantitatively. (HS-PS4-1),(HS-PS4-3)

**MP.4** Model with mathematics. (HS-PS4-1)

**HSA-SSE.A.1** Interpret expressions that represent a quantity in terms of its context. (HS-PS4-1)

**HSA-SSE.B.3** Choose and produce an equivalent form of an expression to reveal and explain properties of the quantity represented by the expression. *(HS-PS4-1)*,

**HSA.CED.A.4** Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations. *(HS-PS4-1)*